Year 7 Scope & Sequence 2022

Term 1

Subject	Week 1 Week 2 Week 3 Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10				
English	Connecting to Community										
Science	Working Like a Scientist										
History	Investigating the Ancient Past										
Geography	What is Geography										
PD/H/PF	Who Am I?										
FD/H/FE	Practical: Net Court Games, Athletics, Kicking/Striking Games										
Japanese	Self-introduction										
Music	Duration Pitch										
Technology	Mixed Materials – Textiles / Mixed Materials – Metal / Digital Technologies – Ozobots / Digital Technologies – Crack the Code										
Mathematics	Basic Number Review/Computation with Integers	Angle Relationships (in Parallel Lines)									
iThrive	Project 1: Transition – Who am I behind the	I the face mask? Project 2: How can we turn empty space in community place?									

Term 2

Subject	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10		
English	Close Study of Text: Focus on character development											
Science	Water, Water, Everywhere											
History		The Ancient World - Overview										
Geography		Task 1 Water in the World										
		Under Co	nstruction			Under Construction						
PD/H/PE	Practica	I: Moving in Tii	me, Throwing/C	atching,	Task 1	Practical: Moving in Time, Throwing/Catching, Cultural/International						
		Cultural/Intern	ational Games			Games						
Japanese					Self-intr	oduction						
Music			Tone Colour			Structure						
Technology	Mixed Materials – Textiles / Mixed Materials – Metal / Digital Technologies – Ozobots / Digital Technologies – Crack the Code									Code		
Mathematics	Whole N	lumbers	Fractions, Decimals & Percentages – Part 1	Task 1	Fractions, Decimals & Algebraic Techniques 1 (Introductory Percentages – Part 1 / Equations				Algebra)			
iThrive		Project 2	continued			Project 3: Maths PBL						

Term 3

Subject	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10		
English	Flying Dragon Film Festival											
Science	Being Healthy											
History		The Mediterranean World – Ancient Rome Task 1										
Geography		Geography Skills and Tools										
PD/H/PE	Connect Practical: Shooting Games, Fun Fitness, Pass it on Invasion Games Connect Practical: Shooting Games, Fun Fitness, Pass							Pass it on Inva	asion Games			
Japanese					Let's	eat!						
Music	Structure Texture											
Technology	Mixed Materials – Textiles / Mixed Materials – Metal / Digital Technologies – Ozobots / Digital Technologies – Crack the Code											
Mathematics	Properties of Geometrical Figures 1 Linear Relationships Ratios,						Ratios, Rat	es and Time				
iThrive	Project 4: iThriver Survivor							Project	5: STEM			

Term 4

Subject	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10		
English	Let's Get Serious About Selling											
Science	Is it Alive Task 1 Is it Alive?											
History	The Mediterranean World – Ancient Rome											
Geography		Task 2 Place and Liveability										
PD/H/PE		Food, Fun and Fitness Practical: Up Skill Team Sports, Teacher/Student Choice										
Japanese	Task 1											
Music		Dynamics and Expressive Techniques										
Technology	Mixed Materials – Textiles / Mixed Materials – Metal / Digital Technologies – Ozobots / Digital Technologies – Crack the Code											
Mathematics	Fractions, Decimals & Percentages Fractions, Decimals & Decimals & Decimals & Percentages											
iThrive	Project 5 continued Project 6: How can we use digital technology to promote health in our community and beyon								nd beyond?			